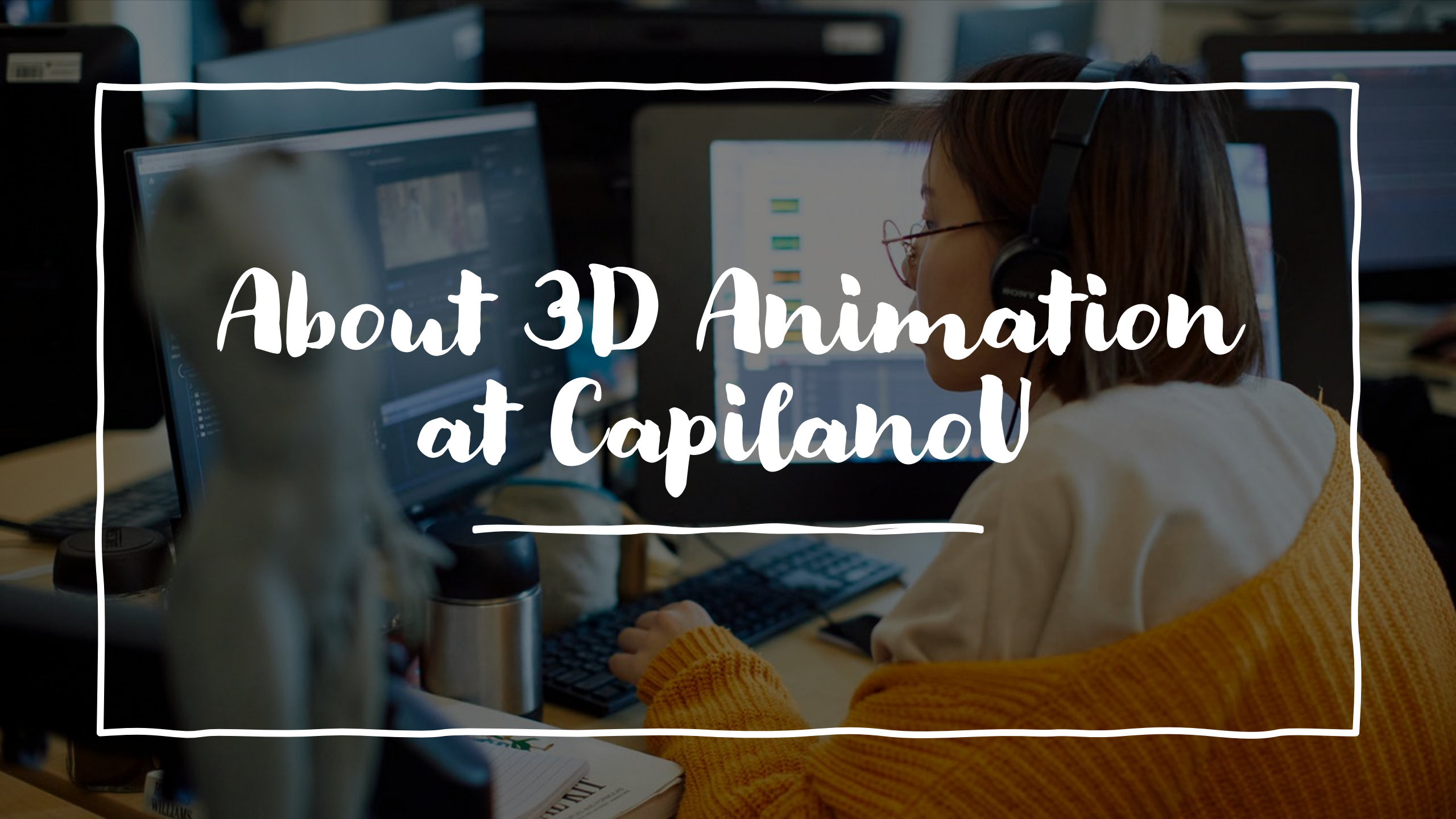
3D Animation Portfolios

Portfolio advice for applicants, Spring 2024

CAPILANO UNIVERSITY



About 3D Animation at CapilanoU

What makes us different?

- Our facilities: the best equipment and the latest software. *At least* as good as the studios you will work at after grad!
- Your exclusive use of those facilities. Almost all other schools share their computers, tablets and seats. We've always had a student-to-workstation ration of 1:1 because that environment produces the best artists and animators. Days, evenings, weekends.
- Experienced Instructors and LAB SUPERVISORS (working industry experts: working artists and supervisors) who are available after classes to help you with your homework and give advice).
- Membership in an exclusive family of grads. Cap grads network with each other and we bring them back as guest speakers after they've become successful industry-based artists, animators, and directors

How to Apply

- Visit the 3D Animation Program webpage (link):

  3D Animation for Film and Games

- Apply for admission

- Know what we're looking for and then work on your portfolio.

- Upload your portfolio to SlideRoom.com before the deadline (March 12, 2024)

What to put in a portfolio...

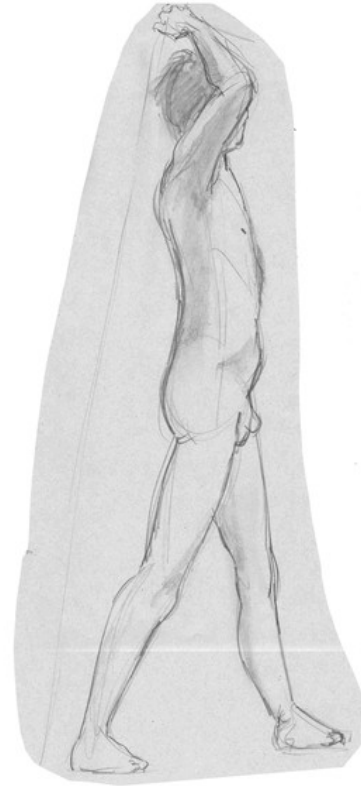
- Life Drawing
- Prop and Location Designs
- Original Character Designs
- Original Drawings, designs, sculptures, CG images
- Level of Animation/Computer Experience
- Letter of Intent

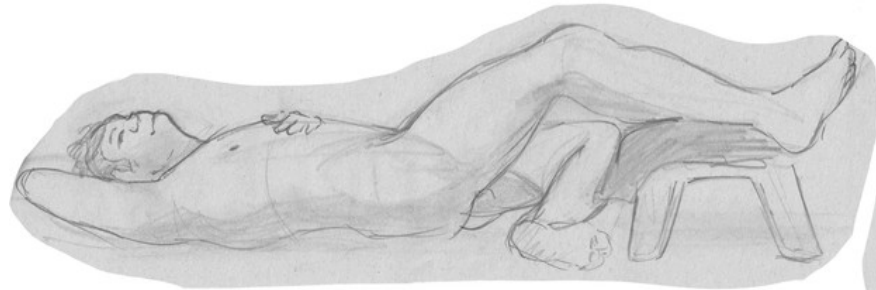
Life Drawing

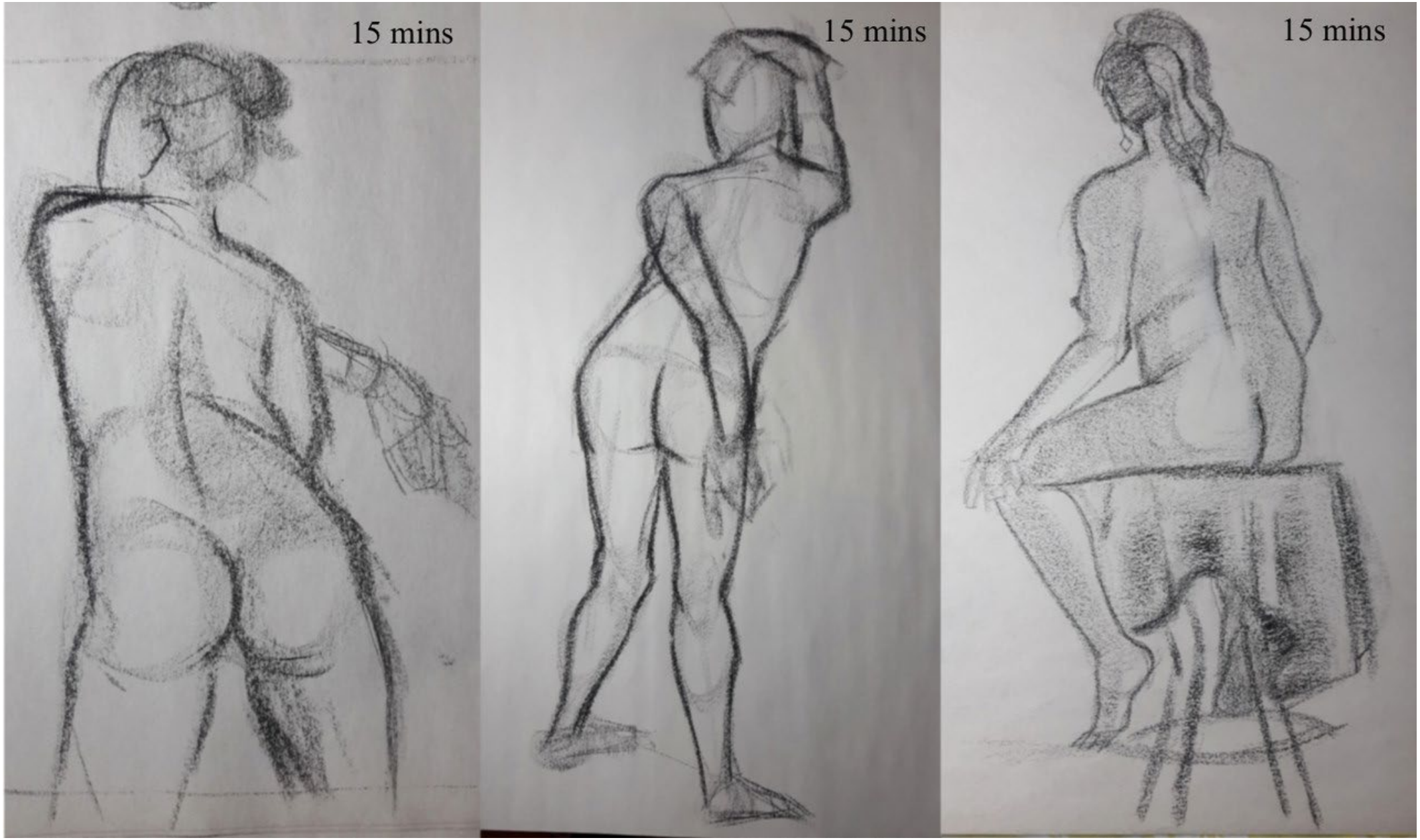
- We like to see drawings of people done in a classroom setting. Community centres, local colleges and clubs may offer life drawing classes and drop-in sessions. You can also draw your own hands and feet.
- If you can't do life drawing live, do lots of studies of anatomy* and find online life drawing classes.

*write in the reference on your work if you use resources other than from life

5 Minute






15 mins
15 mins
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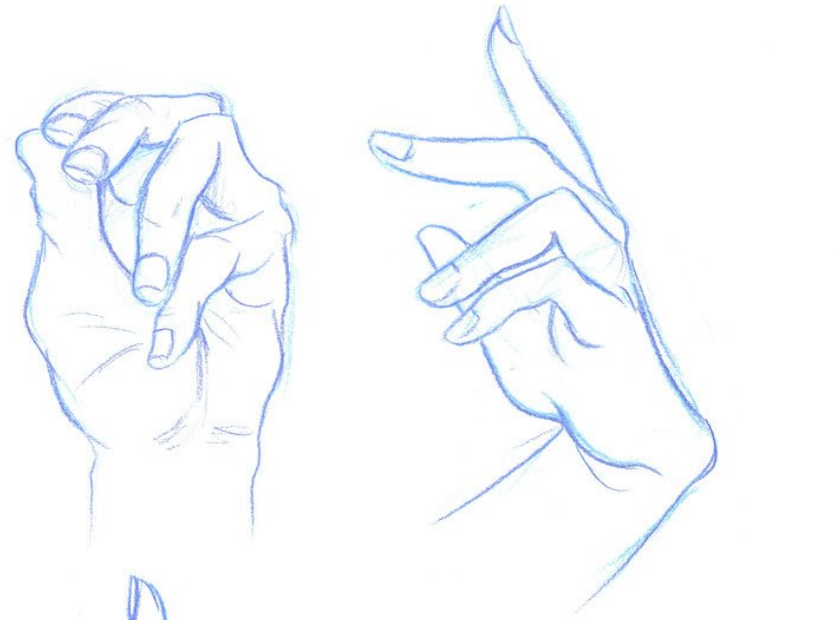
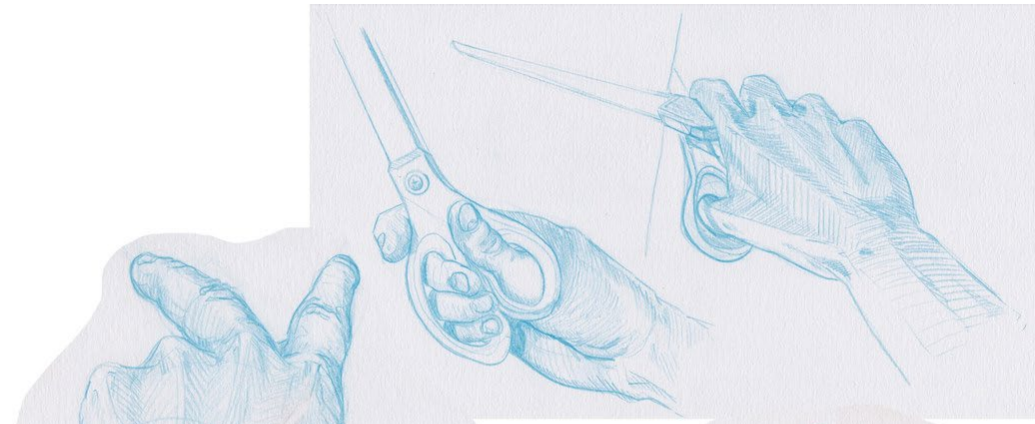
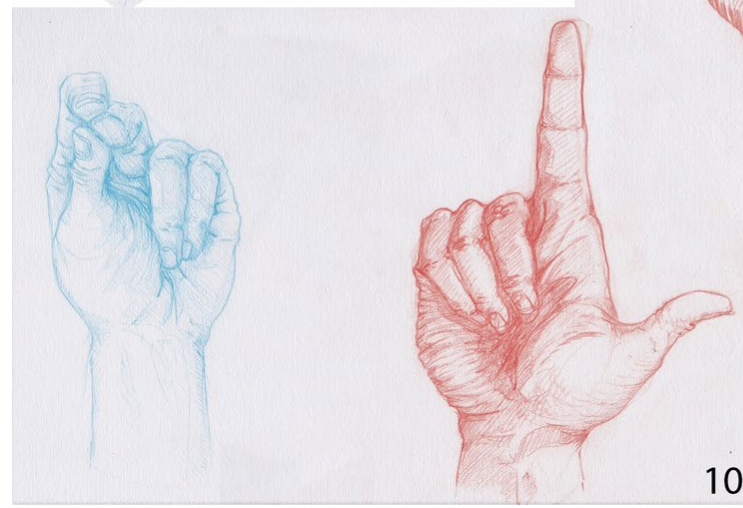




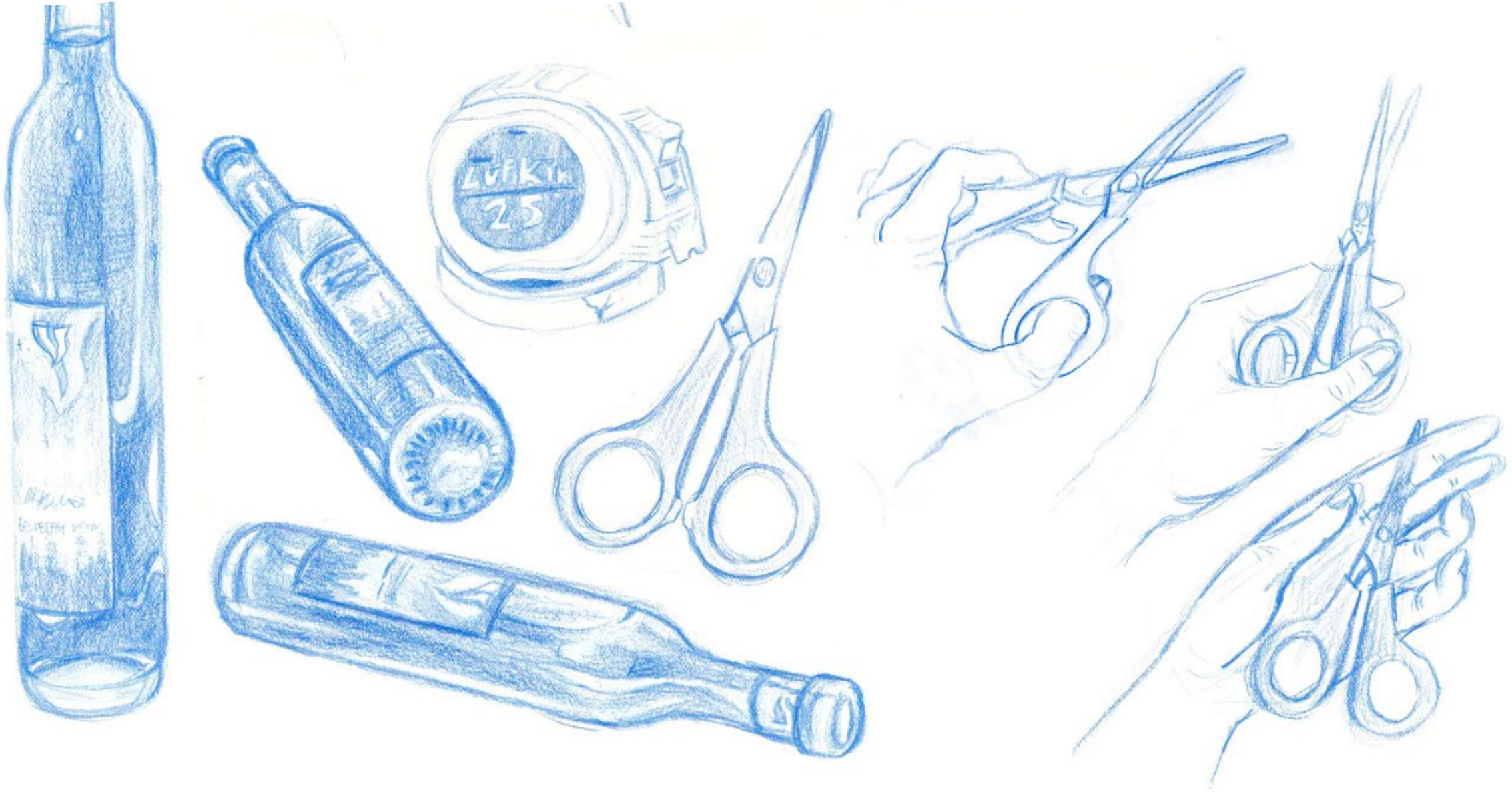


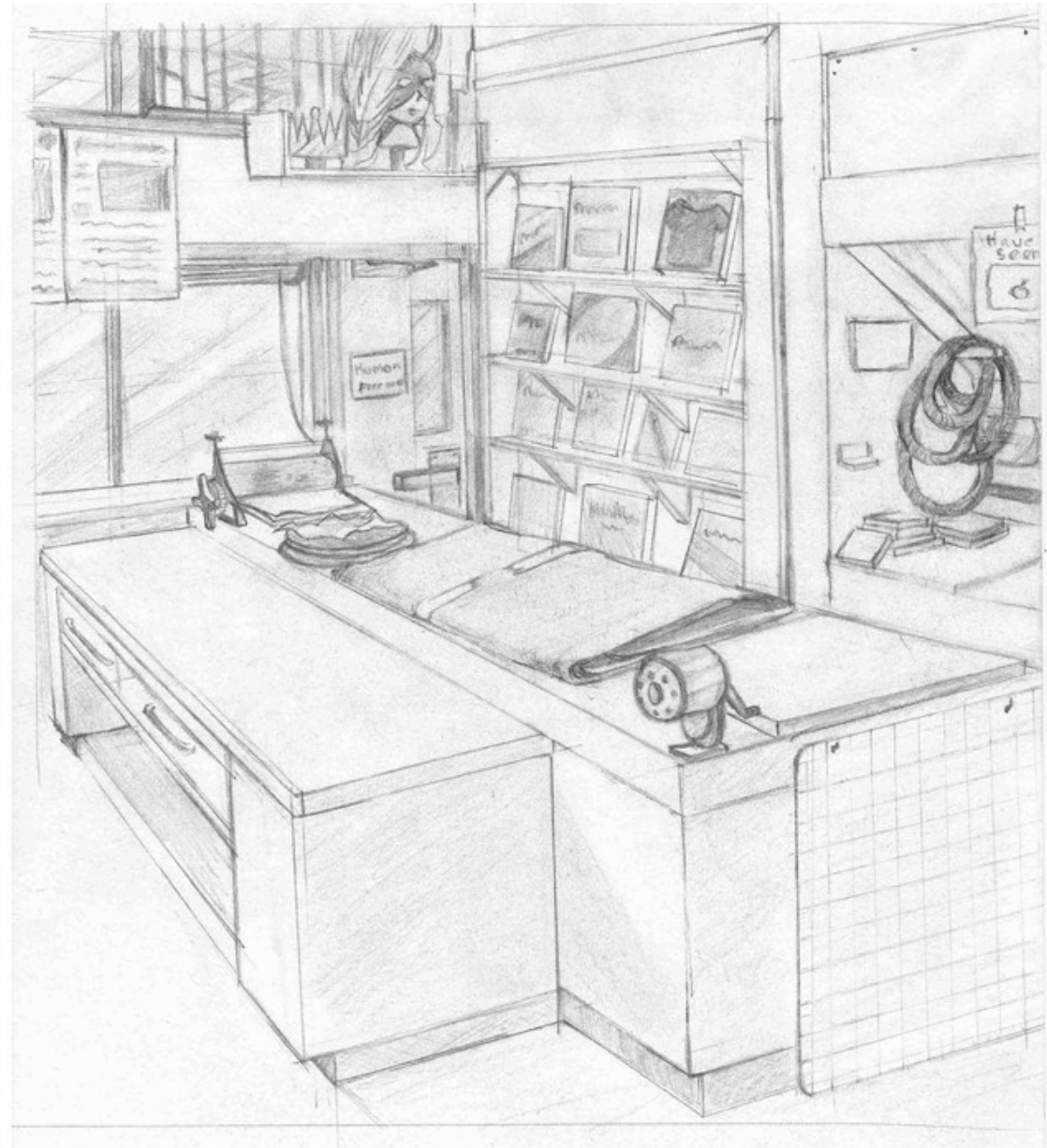
10-Minute Gestures

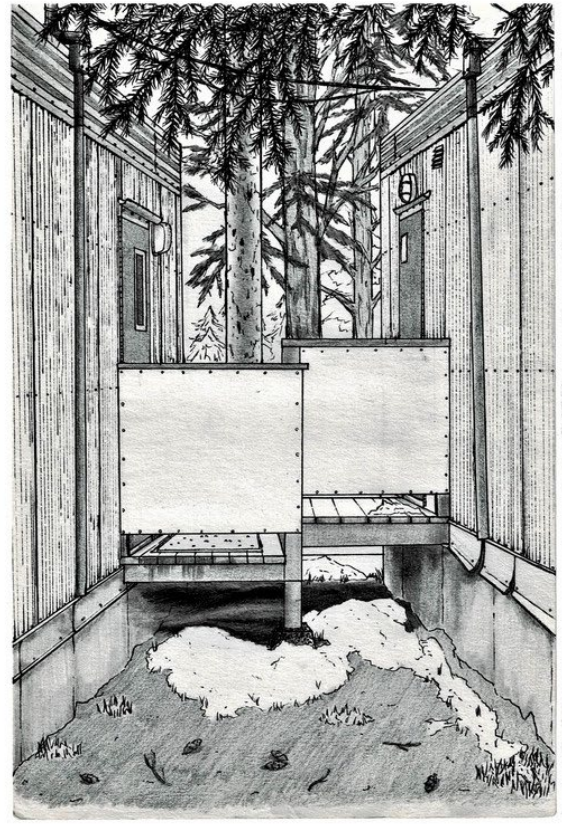
Prop and Location Design

- This would include drawings of objects, location designs, scenery, vehicles, architectural drawings, still life,
- etc...These drawings should convey an understanding of line, light and shadow, colour, design and perspective.

Blue Pencil Technique - A great tool for building your drawings







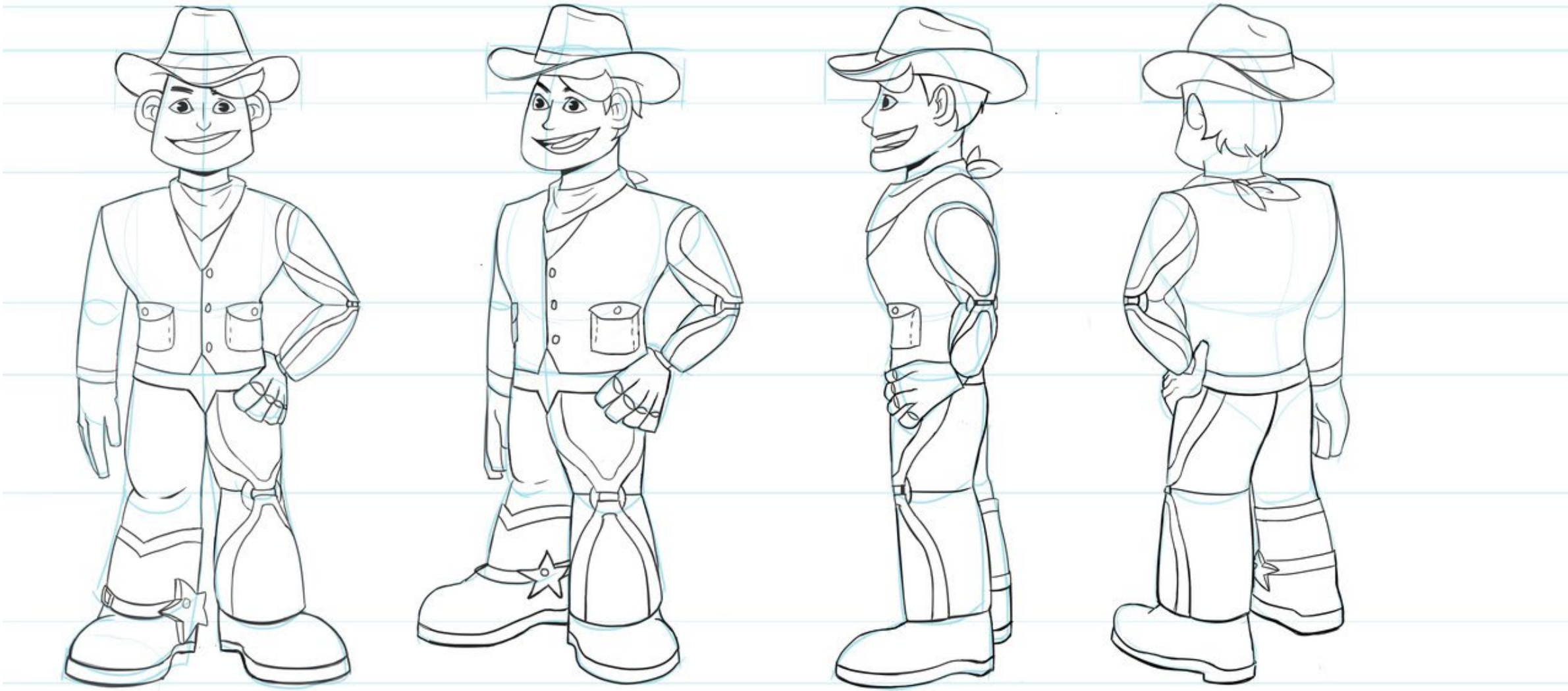
SIMPSON

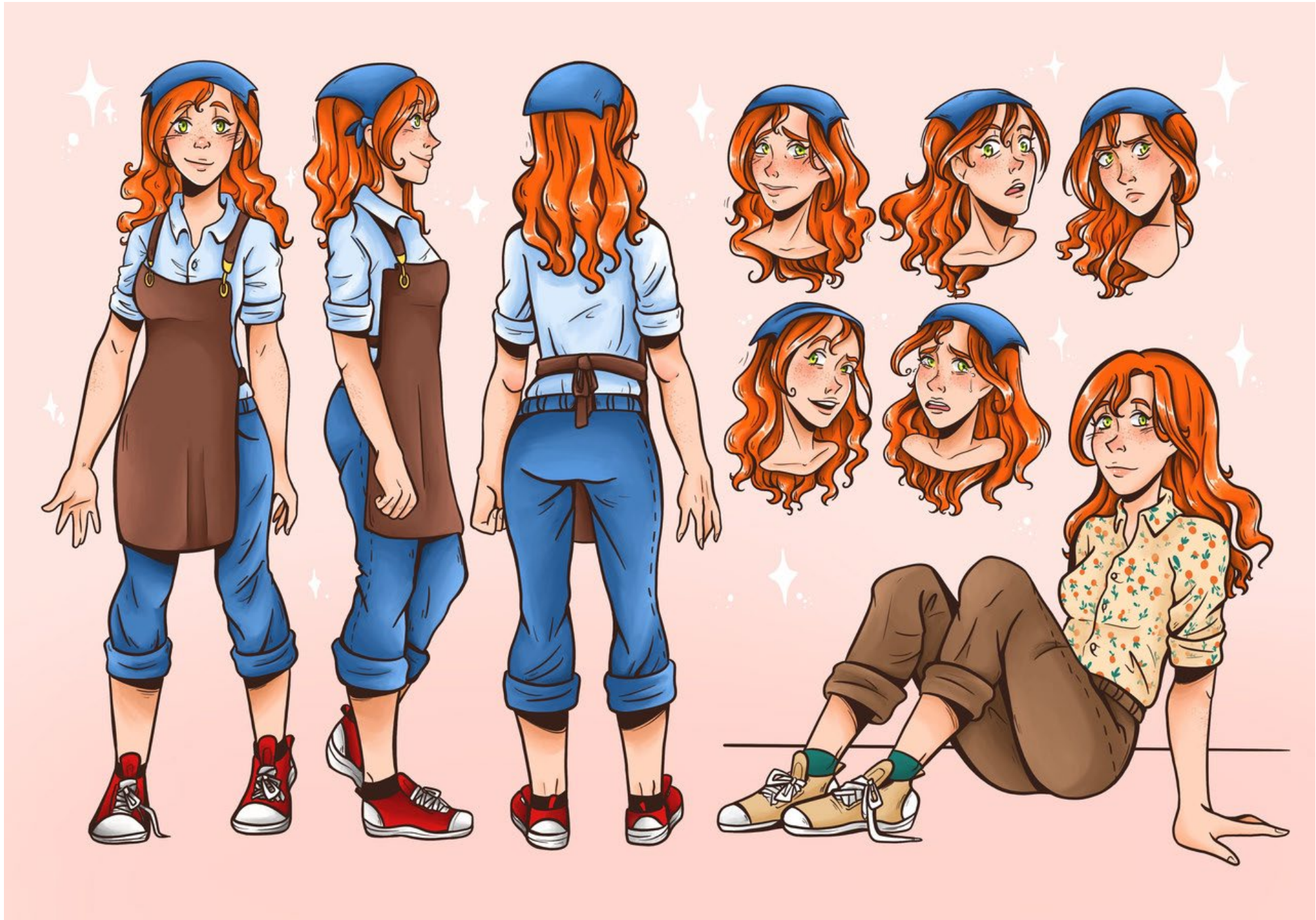
ANADA
DRY

Original Character Designs

This will showcase your interest in animated characters. This may include action poses, character expressions,

model sheets, turnarounds and illustrations.





Day

They sew and knit clothes. They love to take in peoples old worn clothes and mend them before donating them to thrift stores.

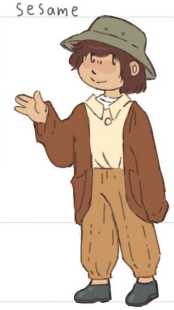
A bit socially awkward but still very polite. Introverted but cannot stand being away from the other two for long.

Pike

They fish at the river on their property. They keep a detailed log of fish growth in the area.

Reserved and slightly aloof. Often acts without speaking.

Sesame

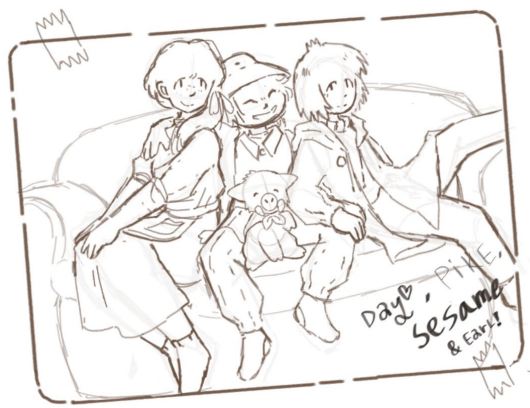


Keeps their shared garden. Has an affinity for carrots. Taught themself how to use a film camera. They love to take pictures of nature and the others.

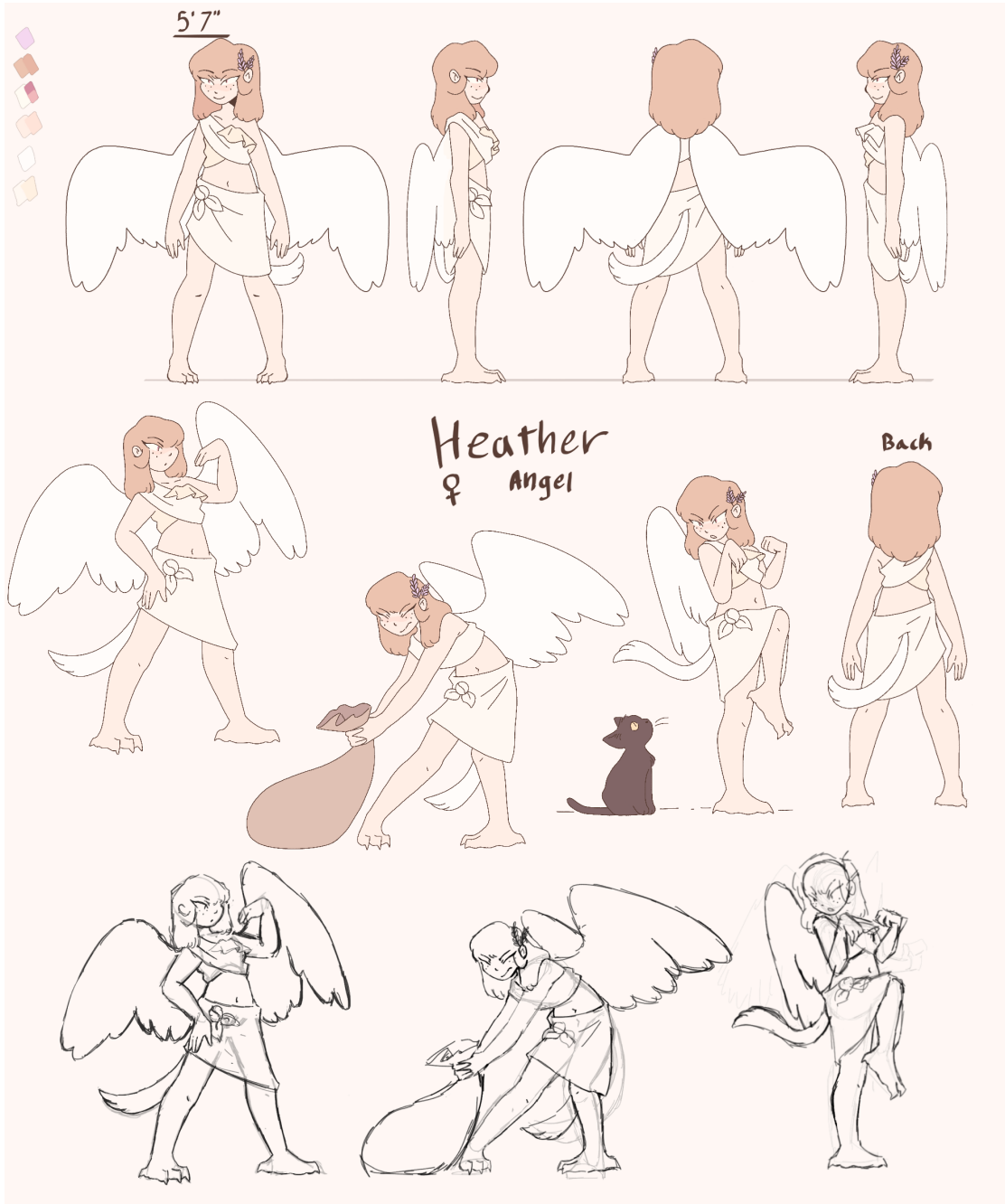
Relaxed but enthusiastic. Friendly with everyone but politely stubborn with rude people.

Baba

The only close by neighbour. Has lived in the country side all her life and loves new people. Lives alone but her 23 y/o grandson Jesse visits her often in the summer



5'4"
Purah
♀ Harpy
Back


5'7"
Heather
♀ Angel
Back

Original Images

These will showcase other related artistic abilities, and interests. This may be a selection of artwork that best

describes your personal artistic interests and influences as well as the depth of your artistic achievements. This

may include website design, computer graphics, 3D models or animation, motion graphics, fine art,

photography or sculpture work. Portfolios with good examples of 3D artwork can show a keen interest in the 3D

industry and an understanding of complex technolog

Original Works

- Sculpture, drawing, CG Images

Original Paper or Digital Images

Photo referenced used (https://www.warrenphotographic.co.uk/)

Animation or Computer Experience

Include any technical, computer or programing training you have completed. Please mention if you have taken Animation Fundamentals.

What about...?

- Abstract Art?
- Photography?

Of course, we're happy to look at anything you put in your portfolio that you want to show us, but these things aren't as important to us as your curiosity and passion are. You need to be curious about how things work and passionate to understand the tech so that your creative energies can be realized.

Thanks for visiting us! Hope to see you in September :-)

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- Any Questions?
- animation@capilanou.ca
- www.gradshow.com